

BRENDA XIMENA ROLDAN ROMERO

CHARACTER ANIMATOR

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EDUCATION

2019 - **Bournemouth University - NCCA. MA 3D Computer Animation - Distinction**
• *2 Award Winning* Short Film "Gaia" Roles: Director and Animator

2016 - **Bournemouth University - NCCA. BA (Hons) Computer Visualisation and Animation - First Class Honours**
• BFX competition 2018 *2 award winning short*

2018 - **Arts University Bournemouth Life Drawing - Short Course**

2013 - **Bilton School Sixth-Form**
• Alevels: Fine Art and Design, Spanish, Mathematics and BTEC Music (AAAB)

AWARDS

2021 - London ACM SIGGRAPH Animation Competition - **WINNER**

2020 - Short Film GAIA - Director and Animator
DepicT Festival -IMDbPRO Audience Awards WINNER
MRSF Best Animated Short WINNER
23 International Film Festival Official Selections

2019- Academic Achievement Scholarship - PG Bournemouth University

2019 - Global Talent Award - Bournemouth University

2019 - SURE Conference Participant - Bournemouth University

2019 - SUBU Leadership Award L2 - Bournemouth University

2019 - Rock Star Award Nominee - Dorset UK

2018- BFX Competition awards - BFX Festival

2018 - Global Talent Award - Bournemouth University

2016- Academic Achievement Scholarship - PG Bournemouth University

SOFTWARE

Trained in 3D Animation at Bournemouth University. Learned from all parts of the pipeline. This gave me a good broad understanding of 3D which helps me to communicate within a team.

Maya // Nuke // Blender // Premiere Pro//-Ray // Microsoft Teams // Syncsketch // Windows // Linux // Tween Machine // Animbot

WORK EXPERIENCE

MPC - 3D Animation Artist

PRESENT
AUG 2021

Responsible for producing high-quality hyper-realistic animations for the Episodic Department. Working closely with Animation Lead and Supervisor to achieve animations fit within the style required for the show. Keyframe animation in Maya

ACM SIGGRAPH PSCC - South America, Europe and Africa Chapter Liaison

PRESENT
APR 2021

ACM SIGGRAPH Professional and Students chapters committee. Responsible to overview the needs of all the Chapters within South America, European and African territories.

London ACM SIGGRAPH - Board Member

PRESENT
FEB 2021

London ACM SIGGRAPH is a local non-profit, volunteer organization run and made up of local professionals. We are a Chapter of the Association For Computing Machinery (ACM) and Special Interest Groups for Computer Graphics (SIGGRAPH). I help to run our online events, update our events website. I have been able to participate in panel discussions and mentor young animators by providing them feedback on our animation events.

Blue Zoo - 3D Animator Junior

JULY 2021
DEC 2020

Responsible for producing high-quality hyper-realistic animations for the Episodic Department. Working closely with Animation Lead and Supervisor to achieve animations fit within the style required for the show. Keyframe animation in Maya

Arcus Animation - 3D Animator

NOV 2020
DEC 2020

3D Character animation following the targets and guidance from the creative director and project manager. Working as part of a team of animators, and regularly communicating with the team and Creative Director. Software: Blender

Woman in Animation - Animation Apprenticeship

SEP 2020
DEC 2020

Acting in Animation: focus on acting with dialogue and pantomime acting. Theory and practice focused on how to create an entertaining and believable character performance. Assignment critique on a bi-weekly basis. During we had group and peer feedback, discussions on workflow, planning, and analyzing references. Mentor: Kyle Moy

Framestore - AccessVFX Work Experience

AUG 2019

Work Experience attending dailies for Animation, CFX, Compositing, Director calls, and learning about Production Coordination in "Lady and the Tramp" (2019). Shadowing different artists and roles. Mentorship program from Access: VFX, Mentor: Matt Howsam

Bournemouth University - BFX Competition

JUN 2018
AUG 2018

BFX competitor 2018 - Team Render Farmers
Main Roles: Director, Producer, Animation, Compositing
2 award-winning *6 nominations*

SKILLS

3D Animator: Keyframe animation in Maya and Blender. Compositing - Nuke
Director, Producer, project planning - University Shorts

Responsible and Organised // Production Coordination // Team management // Problem-solving // Team communication

Fluent English and Spanish